

HOW TO SCALE RELATIONAL DATABASE MIGRATIONS

Jumana Bahrainwala
@JumzB

TIME

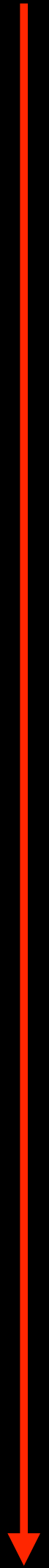


Table "public.users"

Column	Type
id	integer
active	boolean
first	string
last	string
email	string

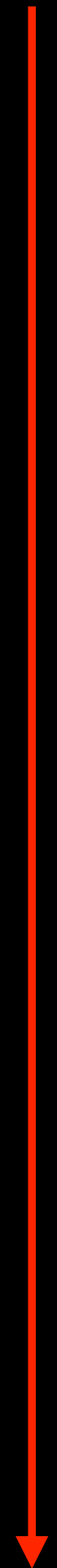
TIME

```
BEGIN;  
  
ALTER TABLE  
  USERS  
  RENAME  
  COLUMN  
    first TO  
    first_name;  
  
END;
```

Table "public.users"

Column	Type
id	integer
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first	string
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TIME



```
BEGIN;  
  
ALTER TABLE  
  USERS  
  RENAME  
  COLUMN  
  first TO  
  first_name;
```

```
BEGIN;  
  
Select * from  
  Users where  
  id=2;  
  
COMMIT;
```

Table "public.users"		
Column		Type
-----+-----+-----		
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last		string
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TIME

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Users where
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Table "public.users"

Column	Type
id	integer
active	boolean
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PID	USER	PRI	NI	VIRT	RES	S	CPU%	MEM%	TIME+	Command
4511	root	32	0	0	0	?	0.0	0.0	0:00.00	login
4482	jzbahrai	24	0	4373M	3612	?	0.0	0.0	0:00.00	postgres: jzbahrai jzbahrai ::1(56893) SELECT waiting
4481	jzbahrai	25	0	4190M	5444	?	0.0	0.0	0:00.01	psql -h localhost -U jzbahrai

TIME

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Users where
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TIME

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USERS
RENAME
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BEGIN;

Select * from
Users where
id=2;

COMMIT;

COMMIT;

Table "public.users"

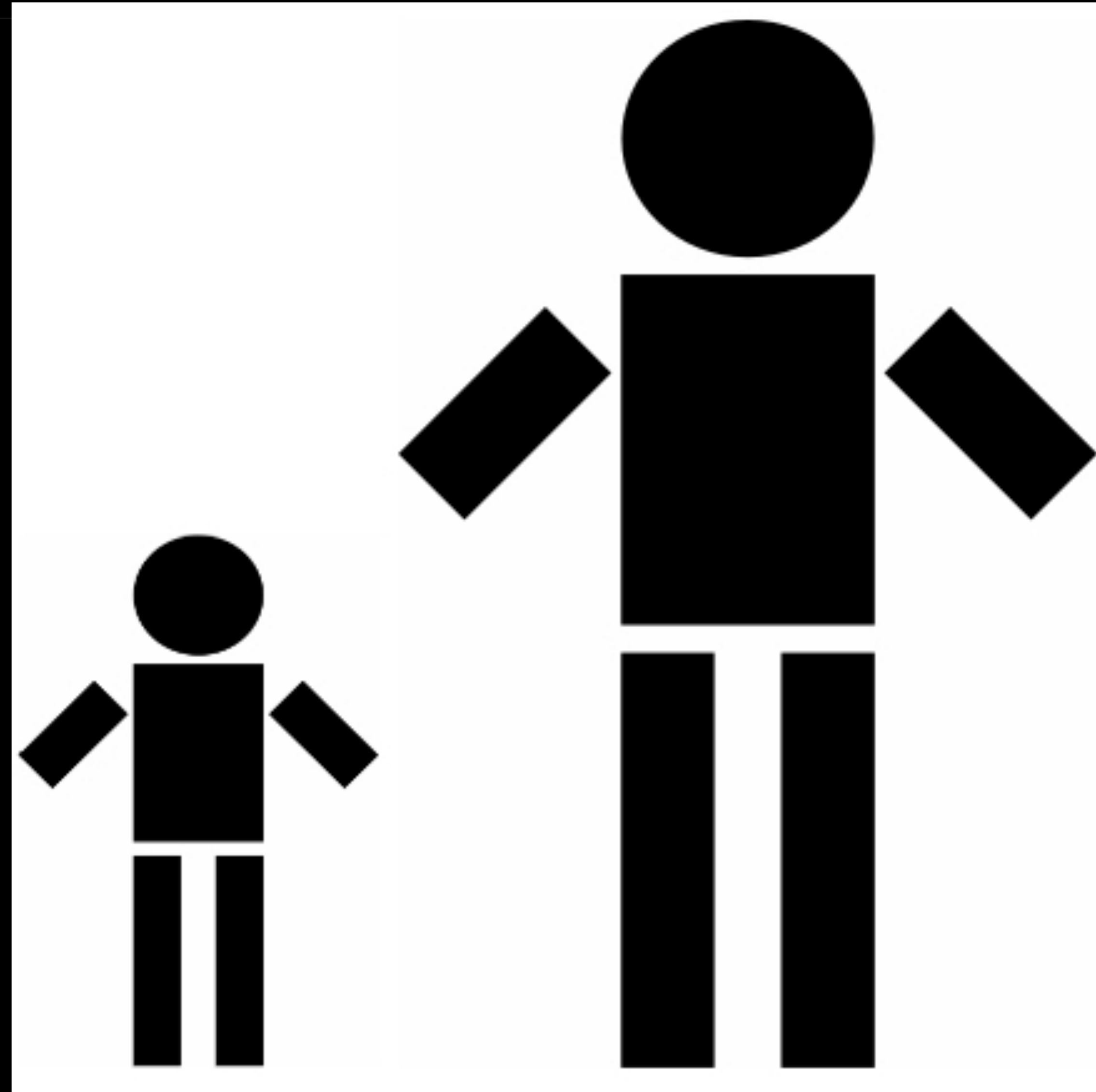
Column	Type
id	integer
active	boolean
first	string
last	string
email	string

Wait...what?

PID	USER	PRI	NI	VIRT	RES	S	CPU%	MEM%	TIME+	Command
4511	root	32	0	0	0	?	0.0	0.0	0:00.00	login
4482	jzbahrai	24	0	4373M	3612	?	0.0	0.0	0:00.00	postgres: jzbahrai jzbahrai ::1(56893) SELECT waiting
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WHEN YOU CHANGE A COLUMN TYPE

AND LOCK YOUR DATABASE FOR 10
MINUTES



“Most of these examples are Postgres specific,
but the concepts apply to most SQL like DBs.”

scaling with tools

scaling with people

remaining issues getting to zero
downtime

Don't lock yourself
out

scaling with tools

don't lock yourself out



don't lock yourself out



don't lock yourself out



don't lock yourself out



don't lock yourself out



don't lock yourself out



don't lock yourself out



ACCESS EXCLUSIVE

Alter Table
Drop Table
Truncate
Reindex
Cluster
Vacuum



don't lock yourself out



ROW SHARE

Select for Update
Select for Share



ROW EXCLUSIVE

Update, Delete, Insert
Anything that modifies Data.

don't lock yourself out



ACCESS SHARE



Select

don't lock yourself out

READS

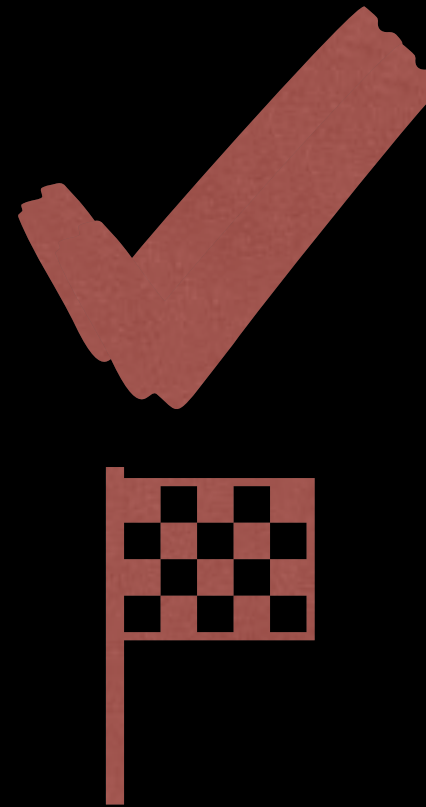


READS

don't lock yourself out

READS

READS



READS

WRITES

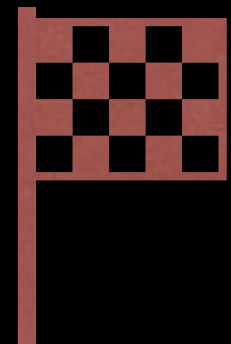
don't lock yourself out

READS



READS

READS



WRITES

READS,
WRITES



DDL CHANGES

“Look for locks that are conflicting.
Conflicting locks are what cause downtime”

Don't lock yourself
out

scaling with tools

scaling with tools

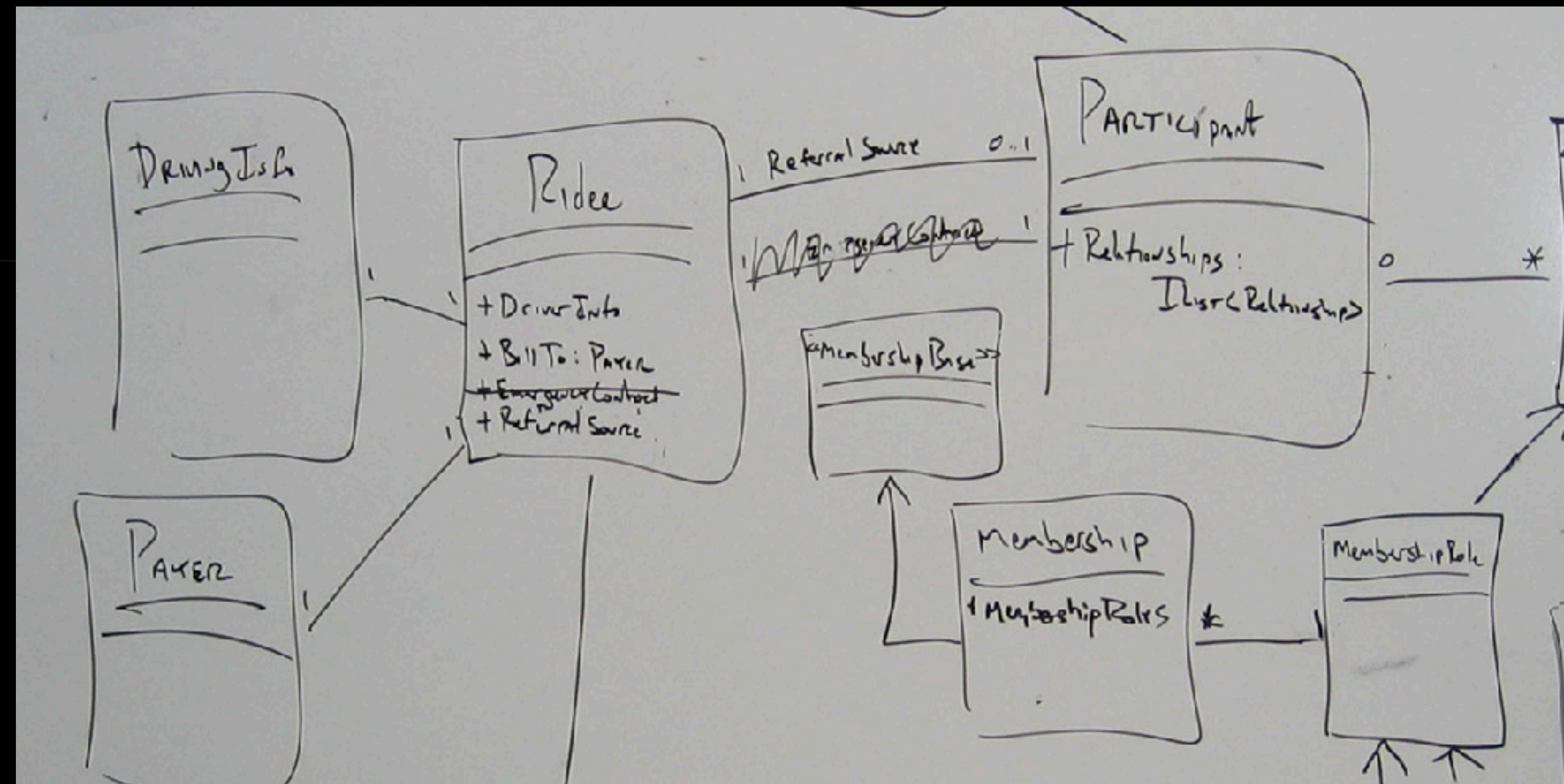
Don't lock yourself
out

Break your
migrations

Schema Changes

Schema Changes

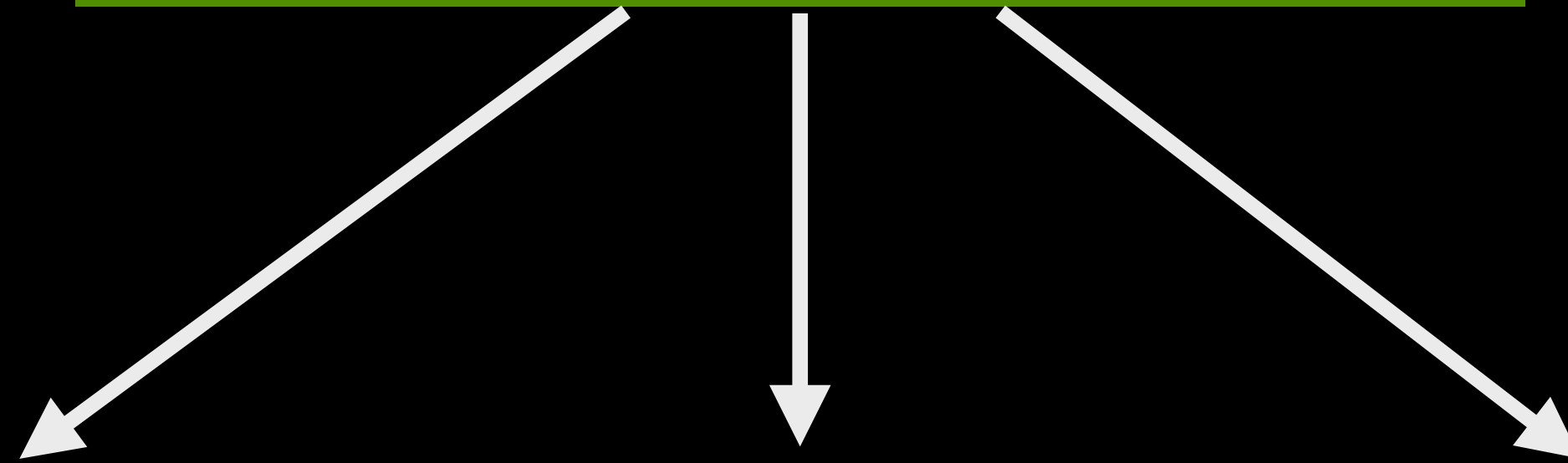


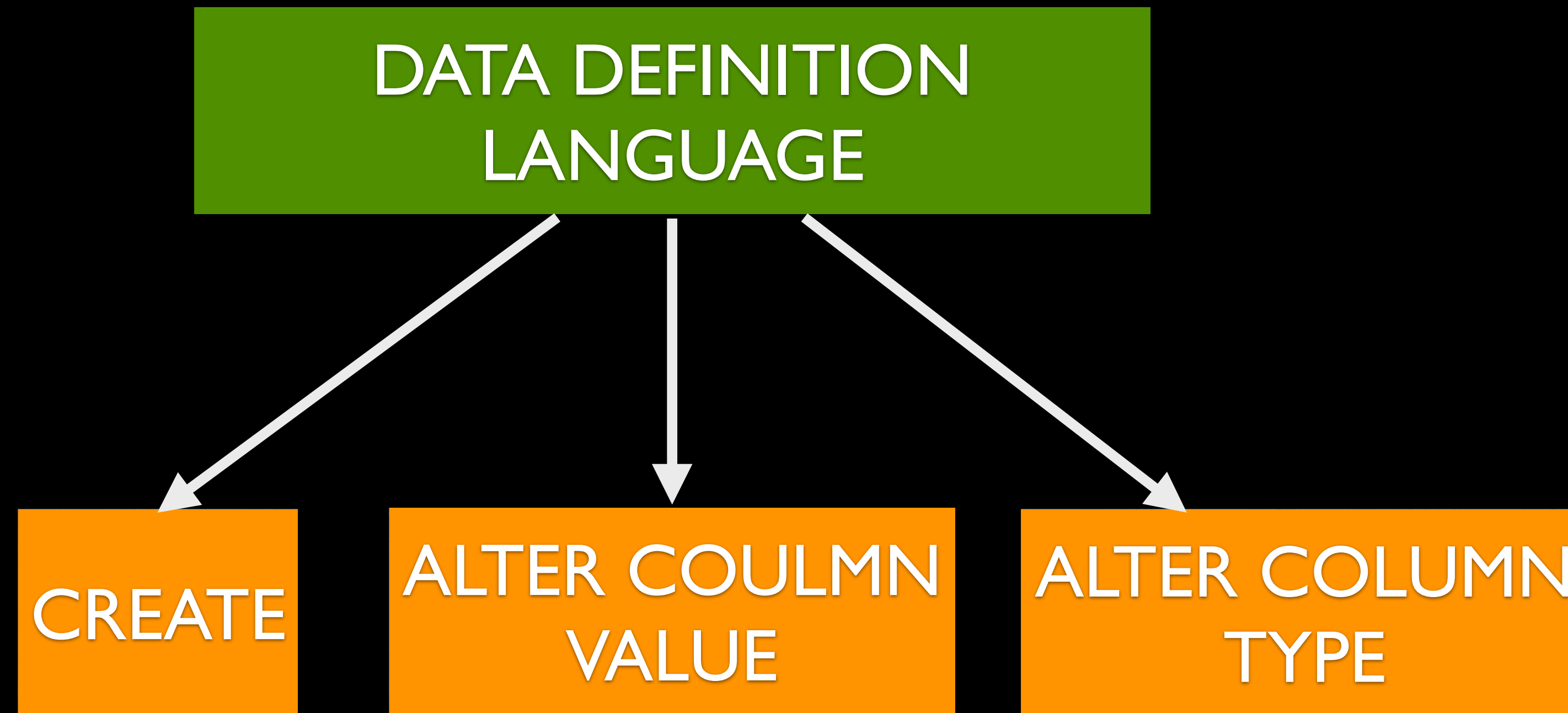


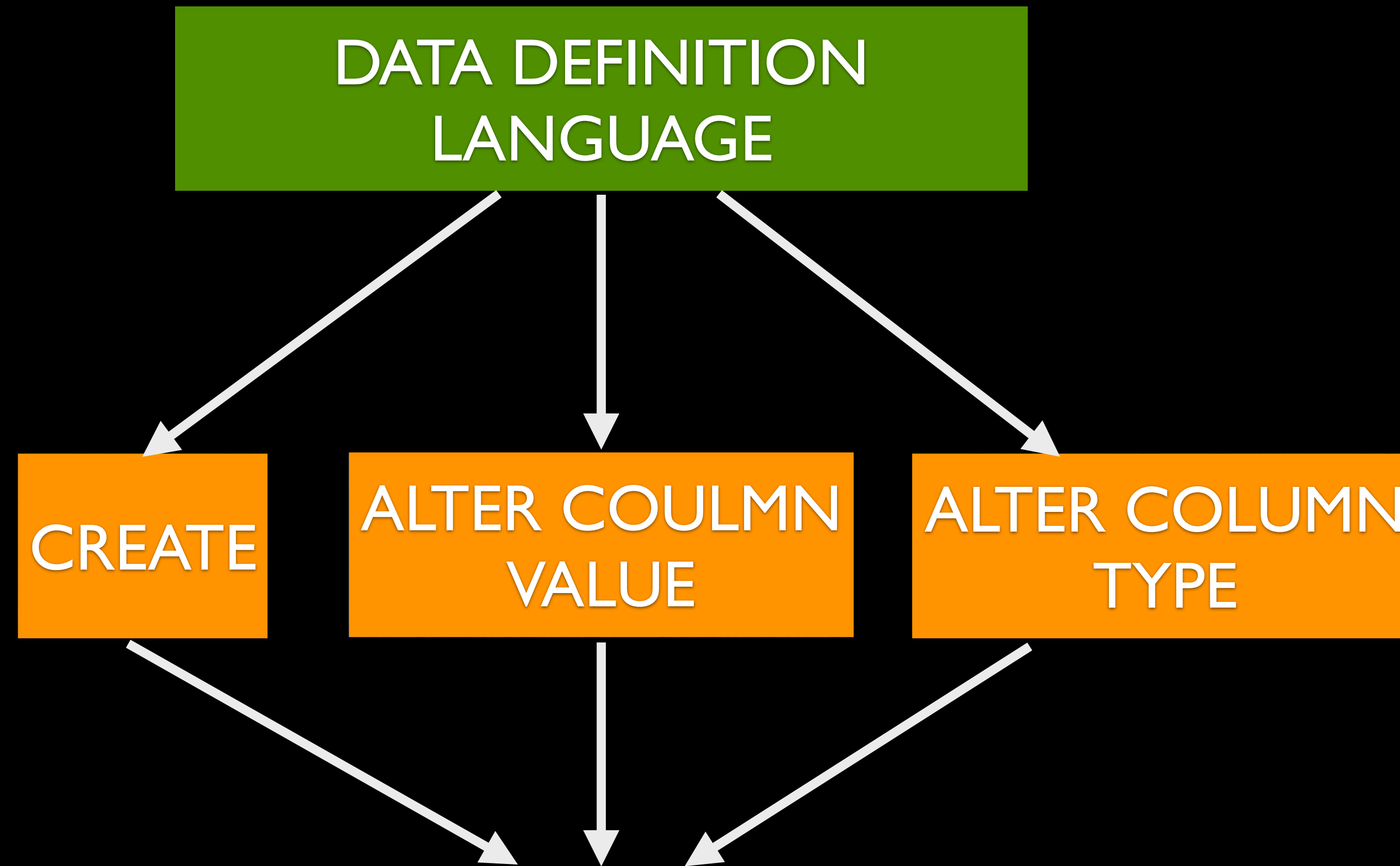
Data Definition Language

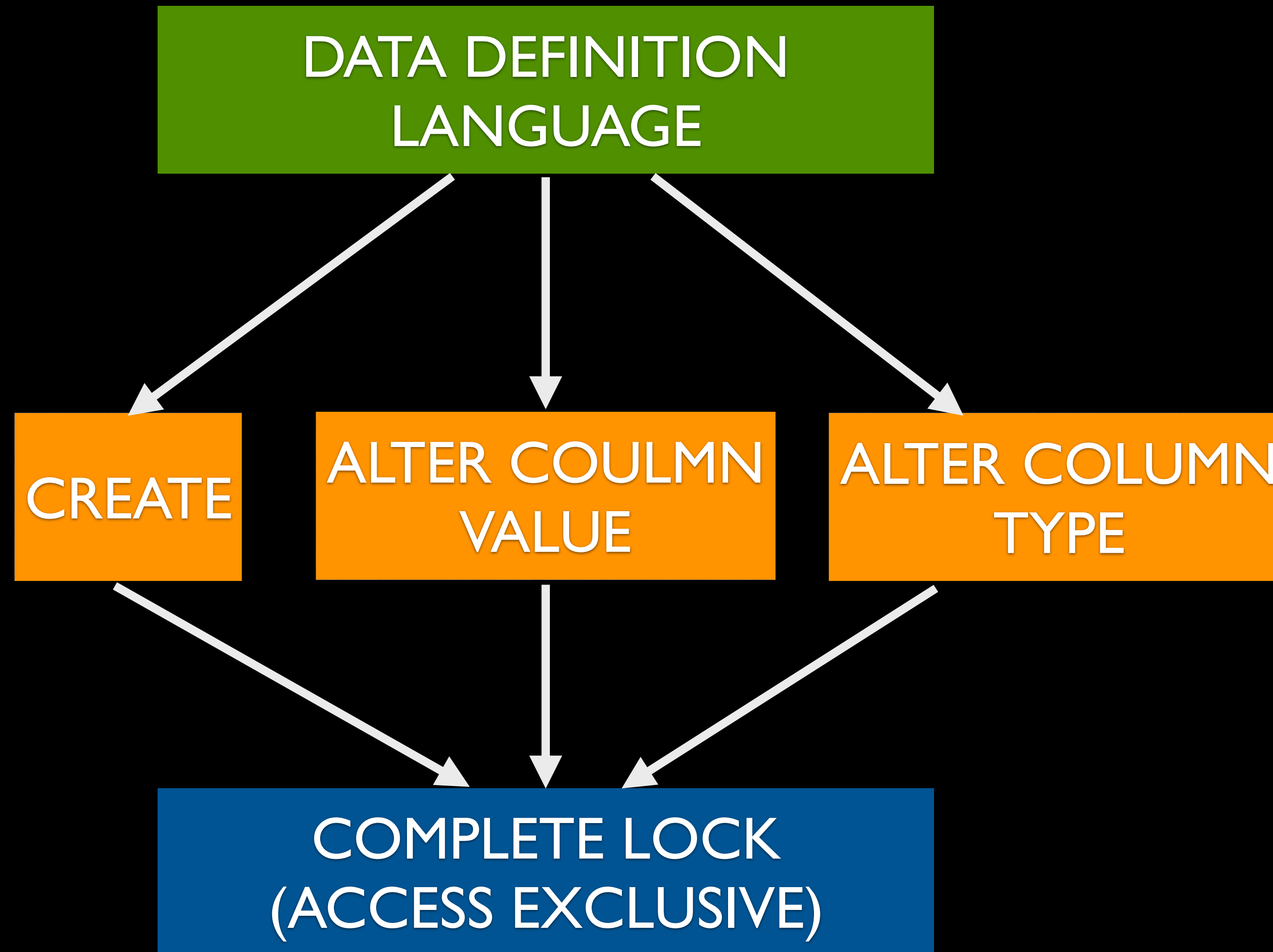
DATA DEFINITION LANGUAGE

DATA DEFINITION LANGUAGE









break your migrations

Schema Changes

- QUICK
- SMALL TRANSACTIONS



break your migrations

Index Changes

break your migrations

An **index** is a way to access some data quickly.



break your migrations

Index Changes

- CONCURRENTLY
- NON-CONCURRENT will LOCK (expensive)
- SHARE LOCK

break your migrations

Data Changes

break your migrations

Data Changes

Copy Data

Insert, Update
statements should
all be in their own
transactions

ROW EXCLUSIVE

break your migrations

Data Changes

Copy Data

Insert, Update
statements should
all be in their own
transactions

ROW EXCLUSIVE



Schema

```
CREATE TABLE  
Users(  
    id bigint  
    first_name varchar(),  
    last_name varchar(),  
    email varchar(),  
    phone varchar(),  
    PRIMARY KEY (id)  
);
```


Schema

Second Schema
Migration

```
CREATE TABLE  
Users(  
    id bigint  
    first_name varchar(),  
    last_name varchar(),  
    email varchar(),  
    phone varchar(),  
    PRIMARY KEY (id)  
);
```

```
ALTER TABLE  
Users  
ADD COLUMN  
age_int int;
```

```
ALTER TABLE  
Users  
ADD COLUMN  
status boolean
```


Schema

Second Schema
Migration

Index Migration

```
CREATE TABLE  
Users(  
    id bigint  
    first_name varchar(),  
    last_name varchar(),  
    email varchar(),  
    phone varchar(),  
    PRIMARY KEY (id)  
);
```

```
ALTER TABLE  
Users  
ADD COLUMN  
age_int int;
```

```
ALTER TABLE  
Users  
ADD COLUMN  
status boolean
```

```
CREATE  
INDEX  
CONCURRENTLY  
status_email  
ON Users  
(email, status)
```


Schema

Second Schema
Migration

Index Migration

Third
Schema Migration

```
CREATE TABLE
Users(
    id bigint
    first_name varchar(),
    last_name varchar(),
    email varchar(),
    phone varchar(),
    PRIMARY KEY (id)
);
```

```
ALTER TABLE
Users
ADD COLUMN
age_int int;

ALTER TABLE
Users
ADD COLUMN
status boolean
```

```
CREATE
INDEX
CONCURRENTLY
status_email
ON Users
(email, status)
```

```
ALTER TABLE
Users
ADD COLUMN
active_date
datetime;
```


Schema	Second Schema Migration	Index Migration	Third Schema Migration	Data Migration
--------	-------------------------	-----------------	------------------------	----------------

```
CREATE TABLE
Users(
    id bigint
    first_name varchar(),
    last_name varchar(),
    email varchar(),
    phone varchar(),
    PRIMARY KEY (id)
);
```

```
ALTER TABLE
Users
ADD COLUMN
age_int int;

ALTER TABLE
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ADD COLUMN
status boolean
```

```
CREATE
INDEX
CONCURRENTLY
status_email
ON Users
(email, status)
```

```
ALTER TABLE
Users
ADD COLUMN
active_date
datetime;
```

```
UPDATE
Users
SET
active_date=now()
WHERE
status
```

Back to Locking in theory

Schema	Second Schema Migration	Index Migration	Third Schema Migration	Data Migration
<pre>CREATE TABLE Users(id bigint first_name varchar(), last_name varchar(), email varchar(), phone varchar(), PRIMARY KEY (id));</pre>	<pre>ALTER TABLE Users ADD COLUMN age_int int; ALTER TABLE Users ADD COLUMN status boolean</pre> ACCESS EXCLUSIVE	<pre>CREATE INDEX CONCURRENTLY status_email ON Users (email, status)</pre>	<pre>ALTER TABLE Users ADD COLUMN active_date datetime;</pre> ACCESS EXCLUSIVE	<pre>UPDATE Users SET active_date=now() WHERE status</pre>

Second Schema Migration

```
ALTER TABLE  
Users  
ADD COLUMN  
age_int int;
```

```
ALTER TABLE  
Users  
ADD COLUMN  
status boolean
```

ACCESS
EXCLUSIVE

SELECT *
FROM USERS

Third Schema Migration

```
ALTER TABLE  
Users  
ADD COLUMN  
active_date  
datetime;
```

ACCESS
EXCLUSIVE

ways to get around locking

Changing the type of a column

Add a new column with new type (Schema)

Write to both columns and then backfill new column. (Data)

New version of the code stops writing to the old column. (Process)

ways to get around locking

Add a column that has a default:

Add column (SCHEMA)

Add default as a separate command (DATA)

Backfill the column with the default value (DATA)

scaling with tools

Don't lock yourself
out

Break your
migrations

scaling with tools

Don't lock yourself
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Break your
migrations

Database +
Code Compatibility

database + code compatibility

- Backwards AND forward compatible
- Dropping columns (future)

scaling with tools

Don't lock yourself
out

Break your
migrations

Database +
Code Compatibility

Migration User

scaling with your
team

migration - user account

Make a user to run your migrations

```
ALTER ROLE jumana  
SET lock_timeout='5s';
```

USERS TABLE

SELECT

SELECT

SELECT

SELECT

SELECT

USERS TABLE

ALTER

SELECT

SELECT

SELECT

SELECT

SELECT

USERS TABLE

SELECT

SELECT

SELECT

ALTER

SELECT

SELECT

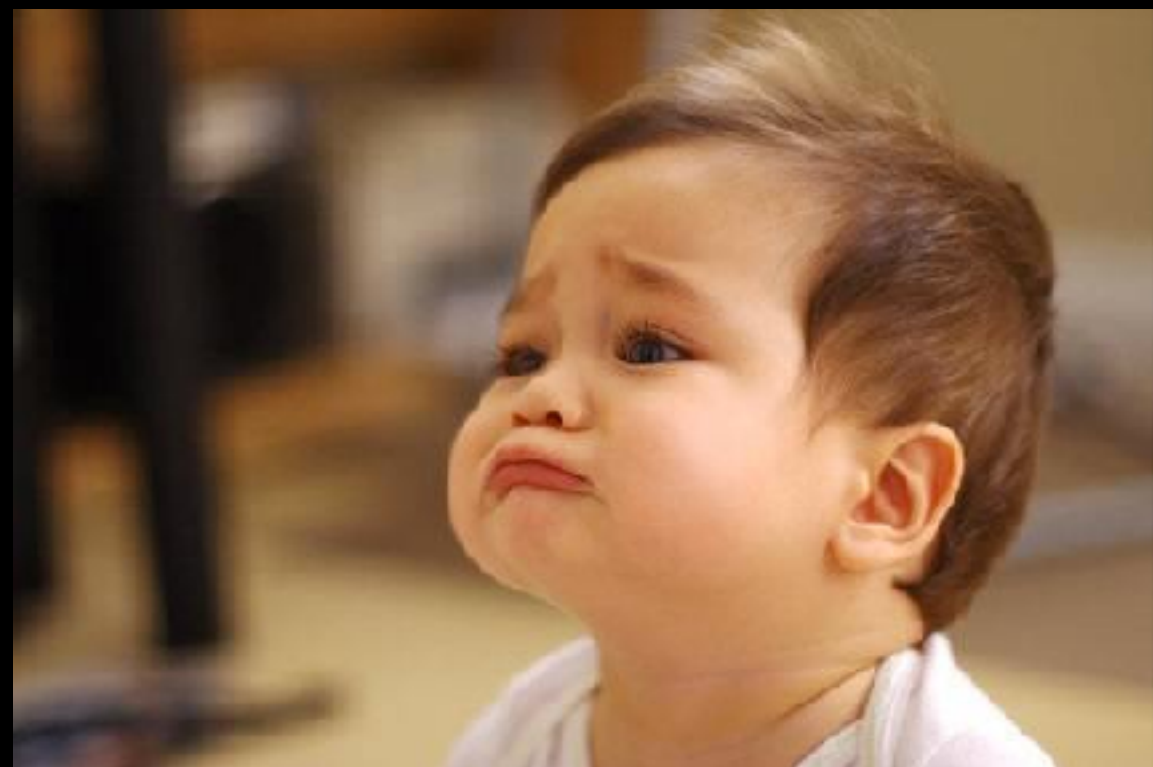
SELECT

SELECT

SELECT

USERS TABLE



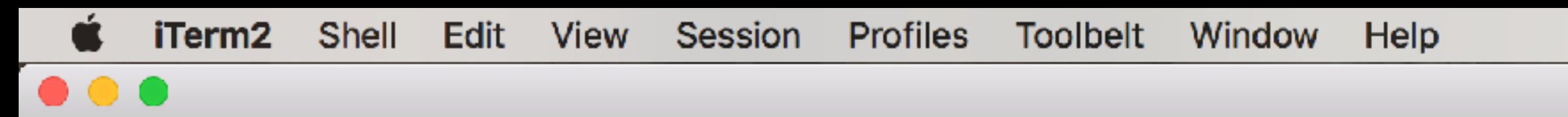


scaling with your
team

Migration User

Migration Tooling

migration tooling



```
~ psql -U jz -h localhost
```

```
jz=> create table users
```



migration tooling

version_num

39b980e419a9

7ac4c29288a3

16af97dd95c1

24187609b002

9d3ef281fb30

8918b762b17b

47f9fc04d6a7

2badb70854a9

1551e5d79984

Automate Scripts

migration tooling

```
version_num
```

```
-----
```

```
39b980e419a9
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Automate Scripts

State of your DB

migration tooling

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```

Automate Scripts

State of your DB

Easy replication on local
dev

scaling with your
team

Migration User

Migration Tooling

Load Testing

load test your migrations

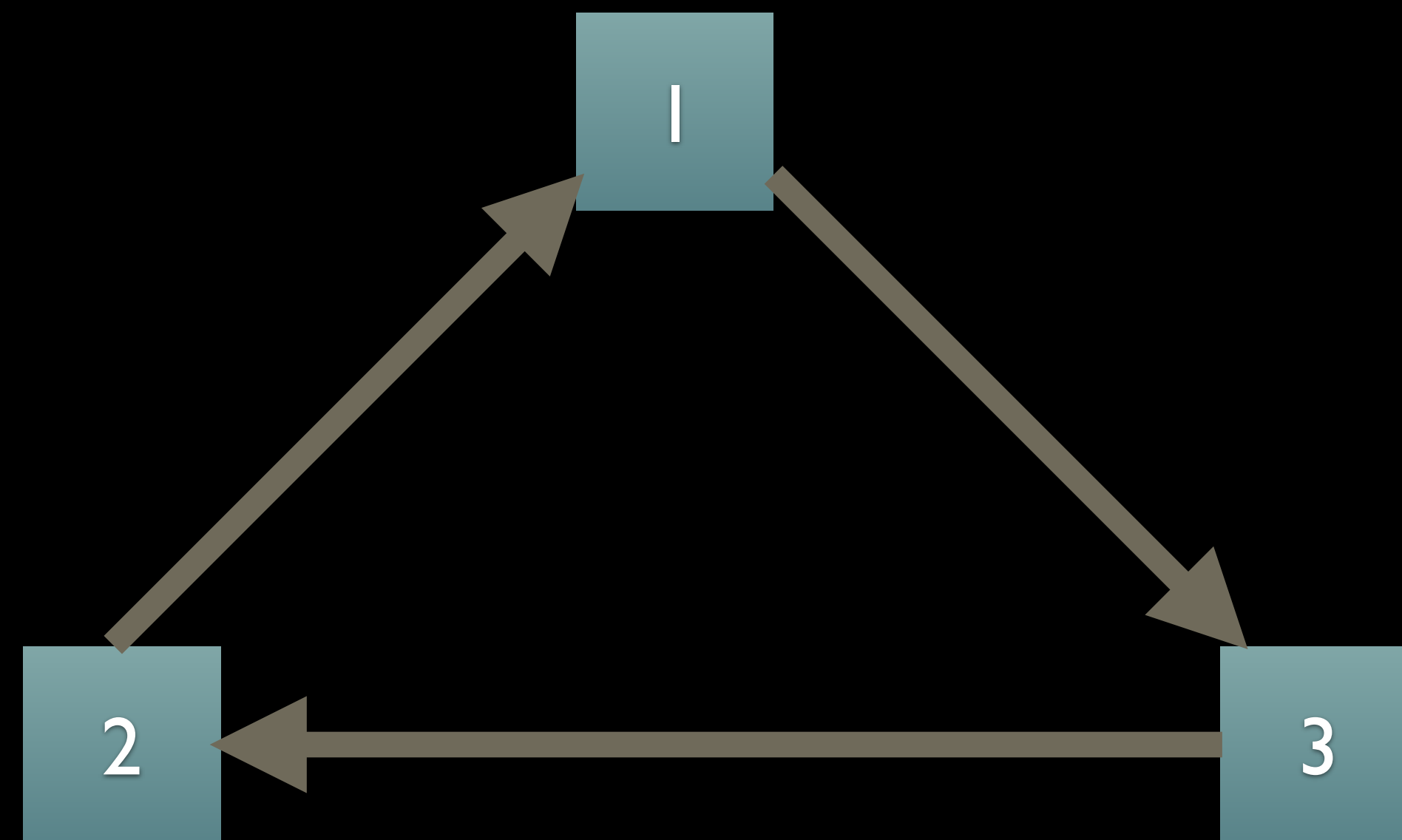
- Run migrations during low traffic

load test your migrations

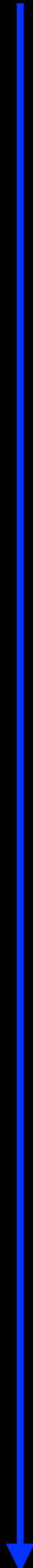
- Run migrations during low traffic
- What if low traffic still means you have 1000's of users on your site?

load test your migrations

- Run migrations during low traffic
- What if low traffic still means you have 1000's of users on your site?
 - Load test your migration



TIME



HTTP REQUEST CYCLE



MIGRATION

TIME

1

HTTP REQUEST CYCLE

Request cycle start (**Transaction 1**)

Update Users set status=False where id=2;

MIGRATION

TIME

HTTP REQUEST CYCLE

- 1 Request cycle start (**Transaction 1**)
Update Users set status=False where id=2;
- 2 Spawn async workers

MIGRATION

TIME

HTTP REQUEST CYCLE

MIGRATION

- 1 Request cycle start (**Transaction 1**)
Update Users set status=False where id=2;
- 2 Spawn async workers
- A 1st worker - http call to get information from CRM 1

TIME

HTTP REQUEST CYCLE

MIGRATION

1 Request cycle start (**Transaction 1**)
Update Users set status=False where id=2;

2 Spawn async workers

A 1st worker - http call to get information
from CRM 1

B

(**Transaction 2**)
Alter Users Add Column
active_date

TIME

HTTP REQUEST CYCLE

MIGRATION

- 1 Request cycle start (**Transaction 1**)
Update Users set status=False where id=2;
- 2 Spawn async workers
 - A 1st worker - http call to get information from CRM 1
 - B
 - A 1st worker - Database Call (**Transaction 3**)
Select * from users

(**Transaction 2**)
Alter Users Add Column
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TIME

HTTP REQUEST CYCLE

MIGRATION

- 1 Request cycle start (**Transaction 1**)
Update Users set status=False where id=2;
- 2 Spawn async workers
 - A 1st worker - http call to get information from CRM 1
 - B
 - A 1st worker - Database Call (**Transaction 3**)
Select * from users
- 3 Wait for async worker to come back

(**Transaction 2**)
Alter Users Add Column
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TIME

HTTP REQUEST CYCLE

MIGRATION

- 1 Request cycle start (**Transaction 1**)
Update Users set status=False where id=2;
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 - A 1st worker - Database Call (**Transaction 3**)
Select * from users
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- 4 session.commit() (close **Transaction #1**)

(**Transaction 2**)
Alter Users Add Column
active_date

TRANSACTION I

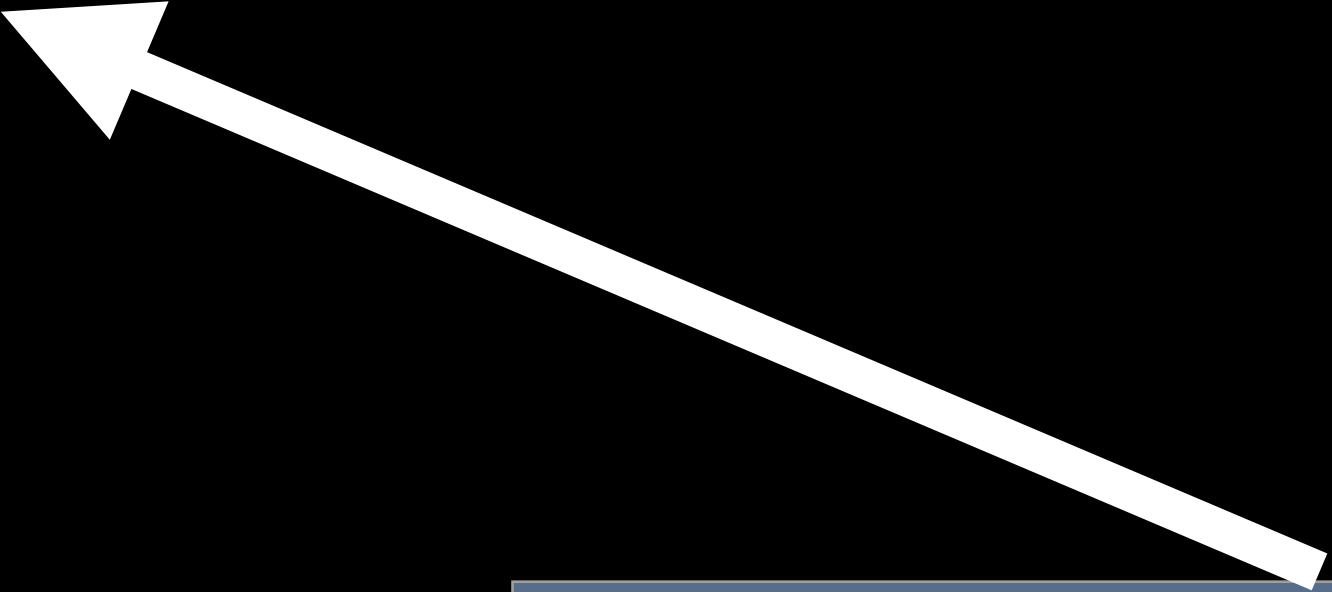
HTTP CALL,
REQUEST CYCLE,
Update Users set status=False
where id=2;

TRANSACTION 1

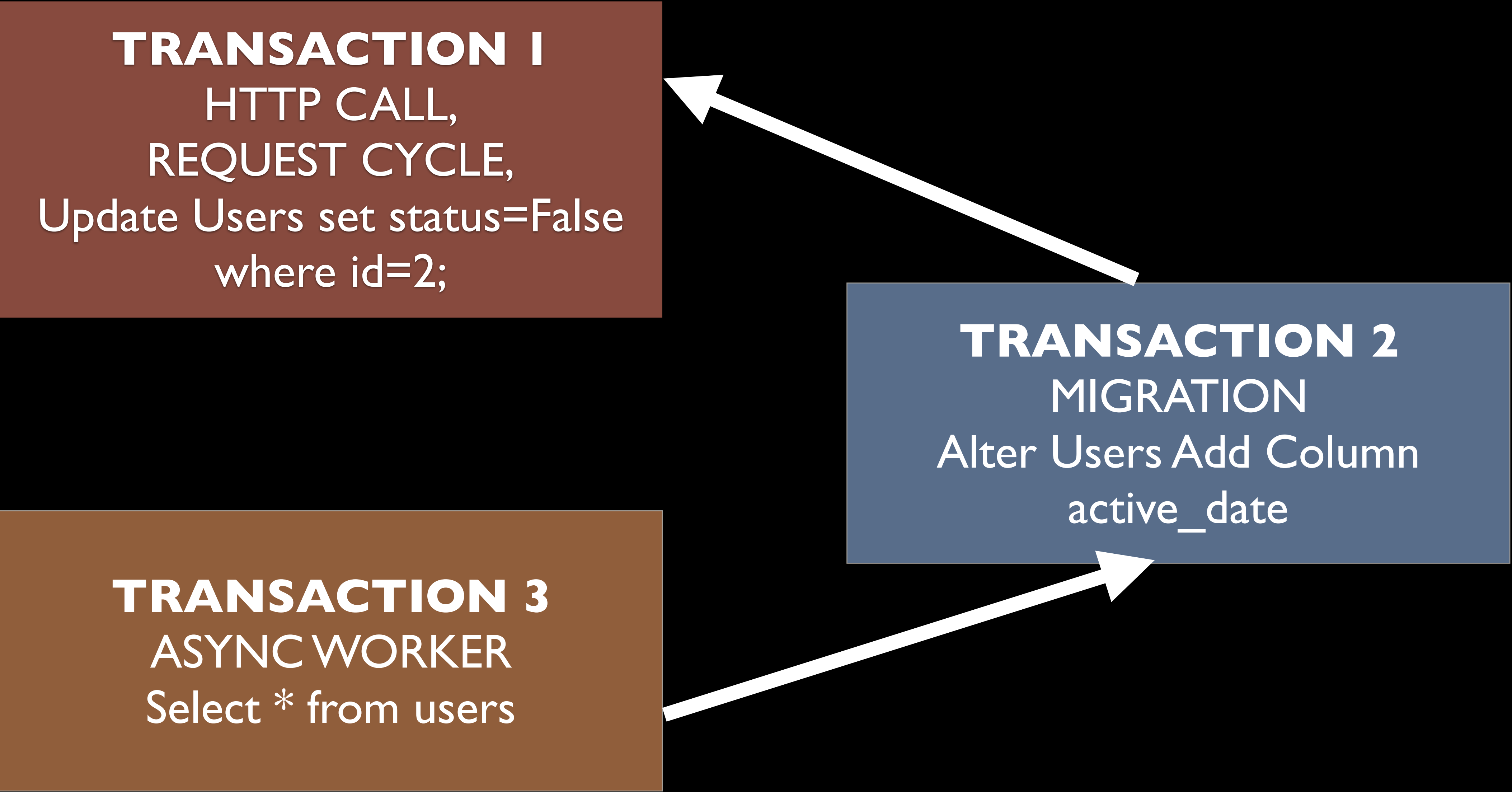
HTTP CALL,
REQUEST CYCLE,
Update Users set status=False
where id=2;

TRANSACTION 2

MIGRATION
Alter Users Add Column
active_date



TRANSACTION 1
HTTP CALL,
REQUEST CYCLE,
Update Users set status=False
where id=2;

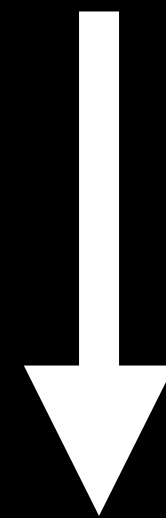


```
graph TD; T1[TRANSACTION 1] --> T2[TRANSACTION 2]; T3[TRANSACTION 3] --> T2;
```

TRANSACTION 2
MIGRATION
Alter Users Add Column
active_date

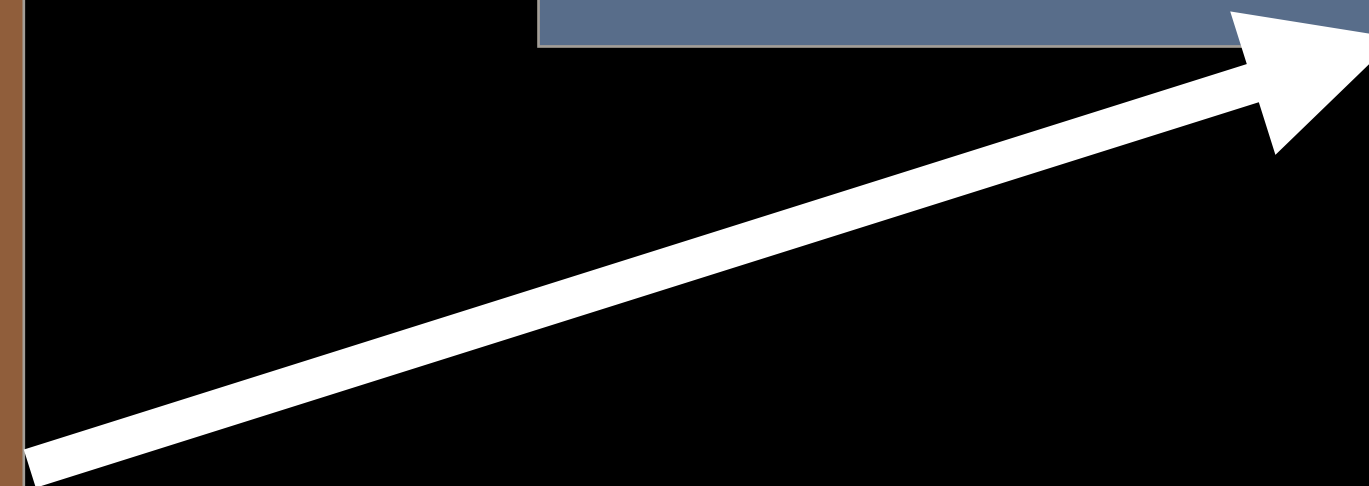
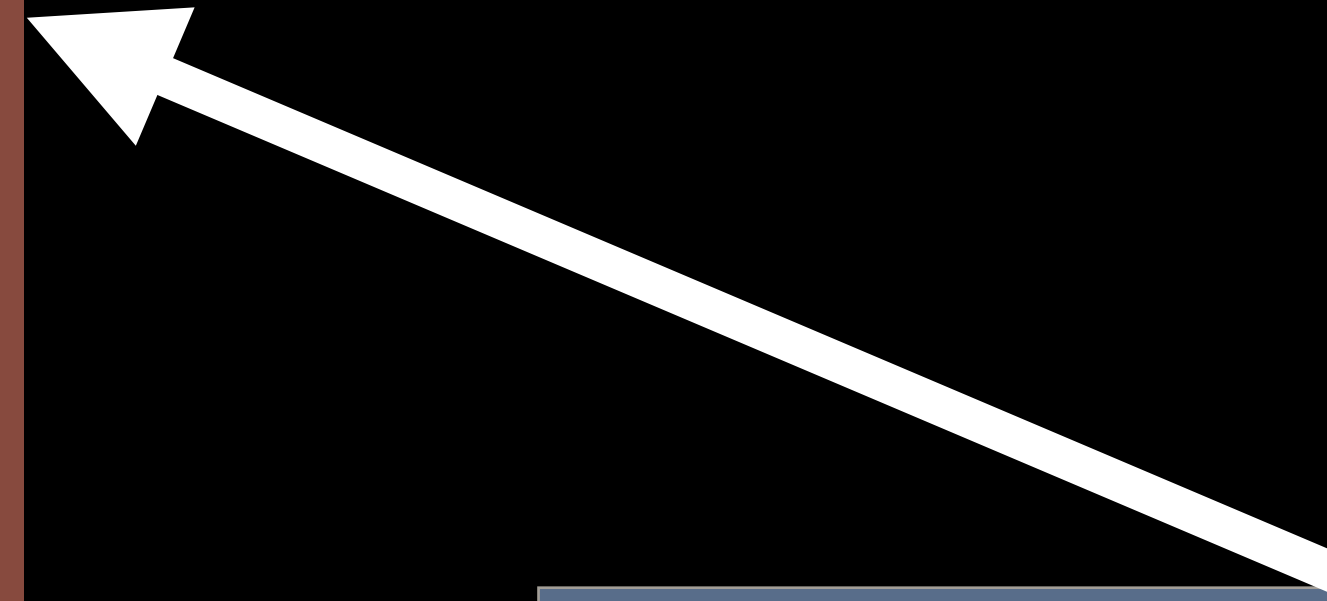
TRANSACTION 3
ASYNC WORKER
Select * from users

TRANSACTION 1
HTTP CALL,
REQUEST CYCLE,
Update Users set status=False
where id=2;



TRANSACTION 3
ASYNC WORKER
Select * from users

TRANSACTION 2
MIGRATION
Alter Users Add Column
active_date



TIME

HTTP REQUEST CYCLE

- 1 Request cycle start (**Transaction 1**)
Update Users set status=False where id=2;
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MIGRATION

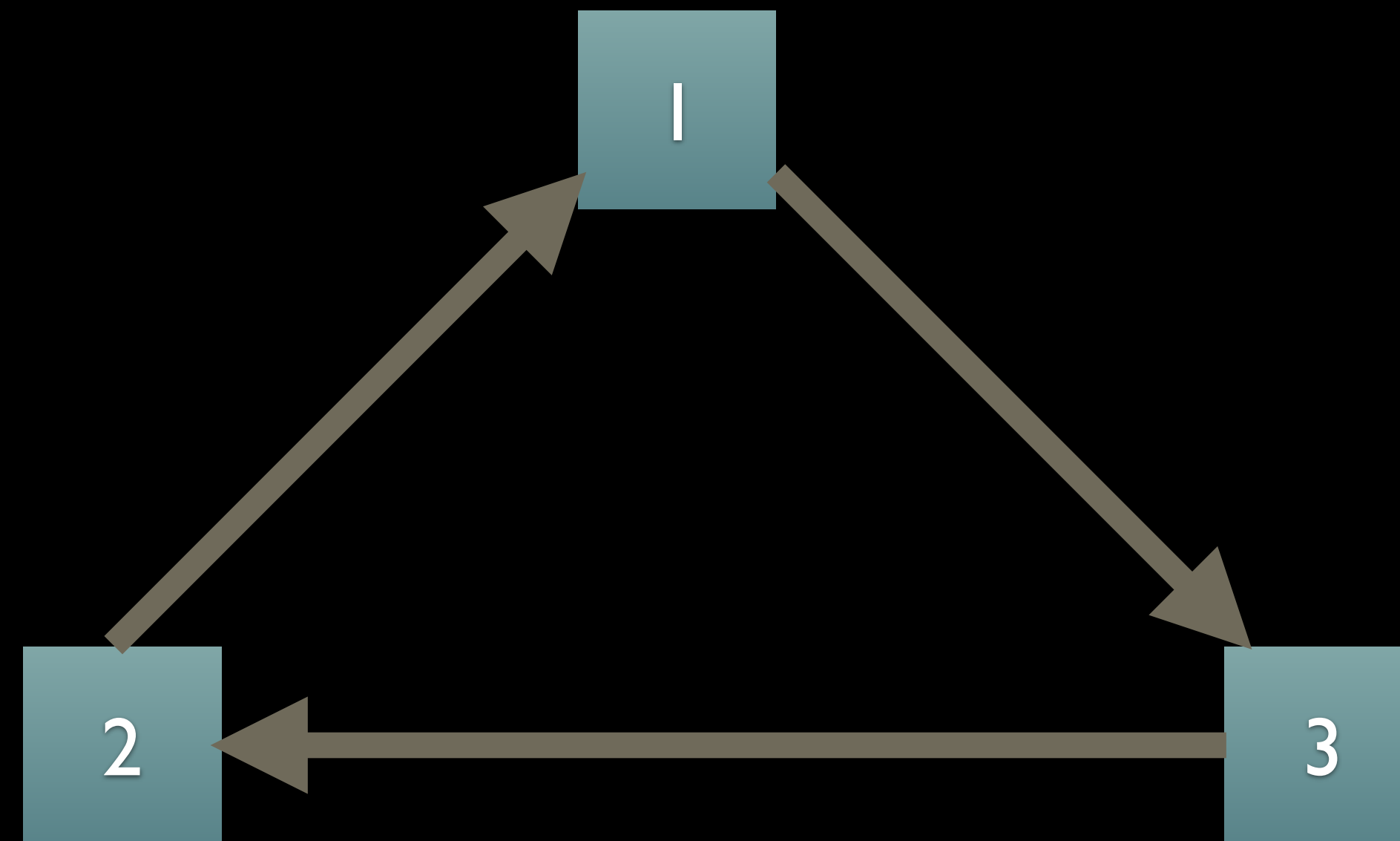
(**Transaction 2**)
Alter Users Add Column
active_date

2 blocked by # 1

3 blocked by # 2

1 blocked by # 3

LOAD TEST YOUR MIGRATIONS.



scaling with your
team

Migration User

Migration Tooling

Load Testing

Object Relational
Mapping(ORM)

offload to your object relation model (ORM)

- Source of Truth

offload to your object relation model (ORM)

- Source of Truth
- Add sensible defaults to your ORM

offload to your object relation model (ORM)

- Source of Truth
- Add sensible defaults to your ORM
- Every model in every language needs to be constantly updated

remaining issues
getting to zero
downtime

Foreign Keys :(

Vacuuming

Primary and
Replica

foreign keys :(

Alter Table Orders

Add constraint "user_fk"

foreign key("user_id") references "users" ("id")

Both ORDERS and USERS acquires an ACCESS EXCLUSIVE
LOCK!

Both these tables can't be read or written to while this is happening.

DO YOU REALLY NEED REFERENTIAL INTEGRITY?

vacuuming

You can use https://github.com/reorg/pg_repack to vacuum tables without running a VACUUM FULL.

Vacuuming does lock the table to reads and writes and will create downtime otherwise.

primary and replica

As you scale out your primary and replica instances, you want to move all your reads to the replica.

This means fast processing time on the primary = less likely to have long locking schema changes

scaling with
tools

Break your
migrations

Don't lock
yourself out

Migration User

Migration Tooling

scaling with your
team

remaining
issues

getting to
zero
downtime

Foreign Keys :(



Jumana Bahrainwala
jzbahrai.github.io
@JumzB



Jumana Bahrainwala
jzbahrai.github.io
@JumzB

Can't sing but will rap the
Alexandra Hamilton
song with you



acknowledgments

- Gary Brenhardt, Brent Sullivan, Nicolas Neu, Filipe Fernandes, Alex Snurnikov, Zach Howard, Dileshni Jayasinghe and all the other wonderful folk @Unata
- Braintree - Safe operations for High volume postgresql
- Nordeus Engineering - PSQL Locking
- Travis of the North - PSQL adding FK with zero downtime
- Lob - Running Vaccum full with minimum downtime
- Sam Saffron - Managing DB schema Changes without downtime at Discord
- Citus - When PSQL blocks
- Postegresql - Explicit Locking

WHAT'S THAT?

NO IDEA. WIKIPEDIA IS
DOWN, SO I CAN'T CHECK.



Requested Lock Mode	Current Lock Mode							
	ACCESS SHARE	ROW SHARE	ROW EXCLUSIVE	SHARE UPDATE EXCLUSIVE	SHARE	SHARE ROW EXCLUSIVE	EXCLUSIVE	ACCESS EXCLUSIVE
ACCESS SHARE								X
ROW SHARE							X	X
ROW EXCLUSIVE						X	X	X
SHARE UPDATE EXCLUSIVE					X	X	X	X
SHARE				X	X	X	X	X
SHARE ROW EXCLUSIVE			X	X	X	X	X	X
EXCLUSIVE		X	X	X	X	X	X	X
ACCESS EXCLUSIVE	X	X	X	X	X	X	X	X